

vtech®

Parent's Guide

Go! Go!
Smart Wheels®

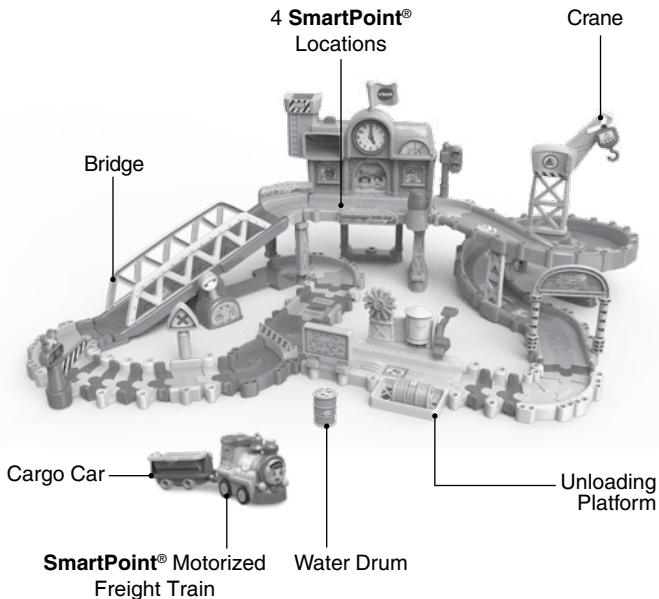
Roadmaster Train Set™



91-003715-000 © US

INTRODUCTION

Thank you for purchasing the **Go! Go! Smart Wheels® Roadmaster Train Set™**. Travel around the track triggering the four **SmartPoint®** locations included on the train set. The motorized freight train can travel up and down hills, on or off the tracks.



INCLUDED IN THIS PACKAGE

NOTE: This toy is not intended for teething.



One **SmartPoint®**
motorized train



One roof



One train station
wall



One train station
platform



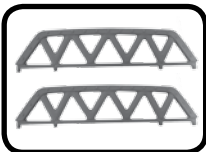
One 45° track



One traffic light



One flag



Two bridge
guard rails



One bridge track



One bridge base



One spiral track top



One spiral track bottom



One crane tower



One crane arm



One lifting hook



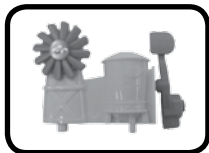
One crane tower base



One road sign



One track sign



One unloading platform wall



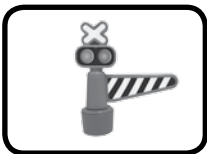
One unloading platform



One switch gate for Y-track



One arch



One gate



Two water drums



One spiral track support A



One spiral track support B



One spiral track support C



One adapter track, A



One adapter track, B



One 1/4 track, female A



One 1/4 track, male B



Two 1/4 tracks C



Two track column bases



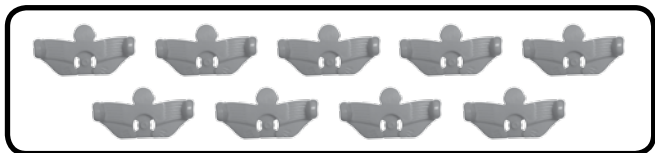
Seven track columns



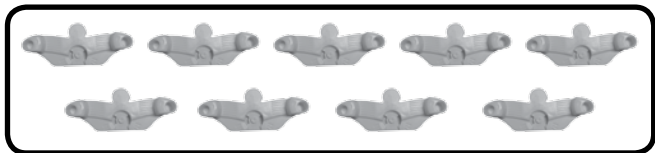
Three 45° tracks, female



Seven 45° tracks, male A



Nine 1/8 tracks



Nine 1/8 bendable-tracks

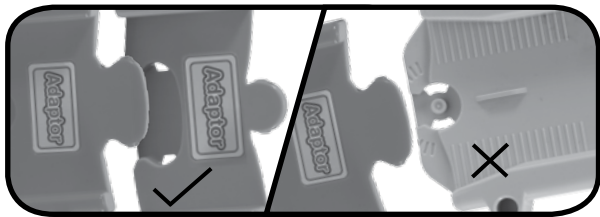


One label sheet

One parent's guide

NOTE:

This playset includes adaptors that allow connection with standard **Go! Go! Smart Wheels®** tracks. The tracks are not compatible with snap tracks. Adult assembly required.

**WARNING:**

All packing materials such as tape, plastic sheets, packaging locks, removable tags, cable ties and packaging screws are not part of this toy, and should be discarded for your child's safety.

NOTE: Please keep this parent's guide as it contains important information.

ATTENTION :

Pour la sécurité de votre enfant, débarrassez-vous de tous les produits d'emballage tels que rubans adhésifs, feuilles de plastique, attaches, étiquettes et vis d'emballage. Ils ne font pas partie du jouet.

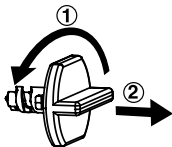
NOTE : Il est conseillé de conserver ce guide des parents car il comporte des informations importantes.

Adult assembly required.

Ce jouet doit être assemblé par un adulte.

Unlock the packaging locks:

- ① Turn the packaging lock counter-clockwise several times.
- ② Pull out and discard the packaging lock.

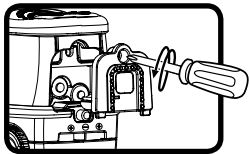


GETTING STARTED

BATTERY INSTALLATION

Train

1. Make sure the unit is turned **OFF**.
2. Locate the battery cover on the back of the train. Use a screwdriver to loosen the screw.
3. Install 3 new AAA (AM-4/LR03) batteries following the diagram inside the battery box. (The use of new alkaline batteries is recommended for maximum performance.)
4. Replace the battery cover and tighten the screw to secure the battery cover.

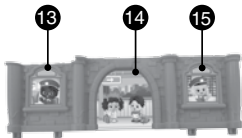
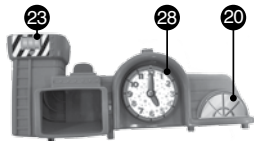
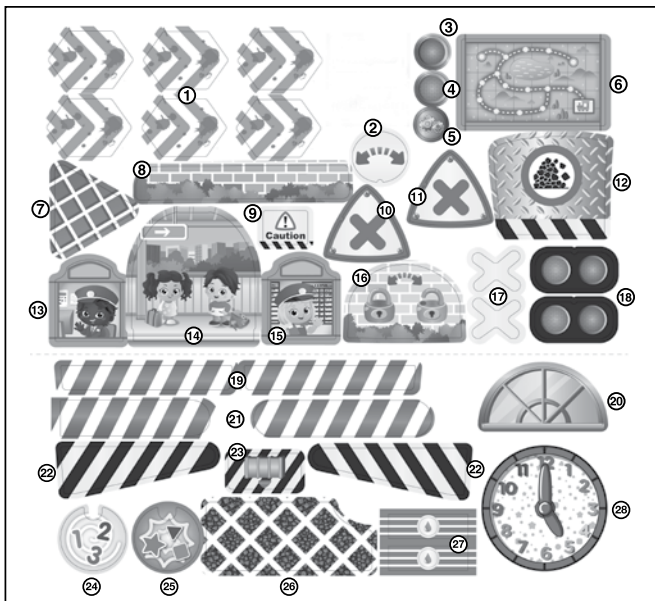


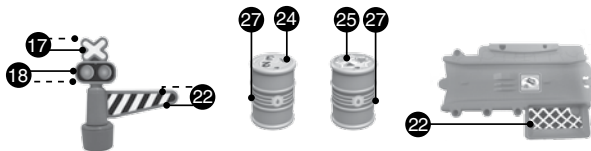
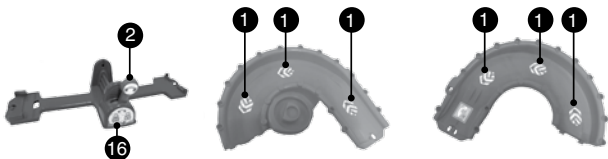
BATTERY NOTICE

- Use new alkaline batteries for maximum performance.
- Use only batteries of the same or equivalent type as recommended.
- Do not mix different types of batteries: alkaline, standard (carbon-zinc) or rechargeable, or new and used batteries.
- Do not use damaged batteries.
- Insert batteries with the correct polarity.
- Do not short-circuit the battery terminals.
- Remove exhausted batteries from the toy.
- Remove batteries during long periods of non-use.
- Do not dispose of batteries in fire.
- Do not charge non-rechargeable batteries.
- Remove rechargeable batteries from the toy before charging (if removable).
- Rechargeable batteries are only to be charged under adult supervision.

LABEL APPLICATION

Please adhere the labels to the playset securely as indicated on the following pages:



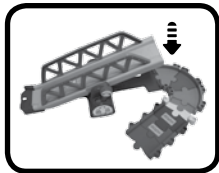
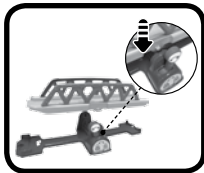
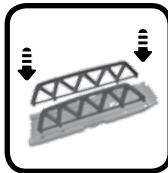


ASSEMBLY INSTRUCTIONS

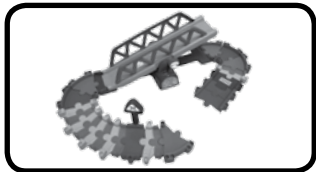
Go! Go! Smart Wheels® Roadmaster Train Set™

With the Go! Go! Smart Wheels® Roadmaster Train Set™, safety comes first. To ensure your child's safety, adult assembly is required.

1. Insert the two **Guard Rails** into the **Bridge Track**, then attach it to the **Bridge Base**. Next, connect one **45° Track Male A**, one **45° Track Female** and one **45° Track Male A** to the right side of the base. Finally, attach two **Bendable Tracks**, one **Adapter Track B**, one **Adapter Track A** and a **1/4 Track C** as shown below.



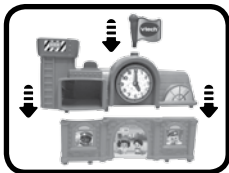
2. Connect one **45° Male Track A** and one **45° Track Female** to the left side of the **Bridge Track Base**, then attach **Bendable Tracks** as shown below.



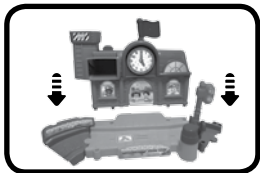
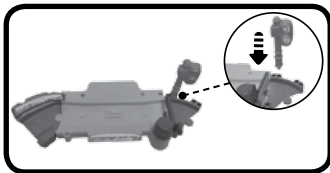
3. Connect with the **Y-Track** as shown below.



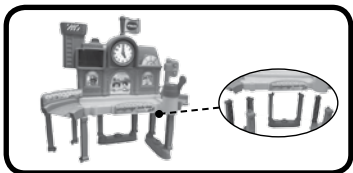
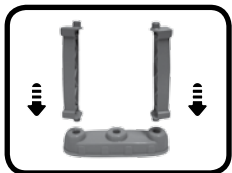
4. Insert the **Flag** into the **Roof**, then attach the **Roof** to the **Train Station Wall** as shown below.



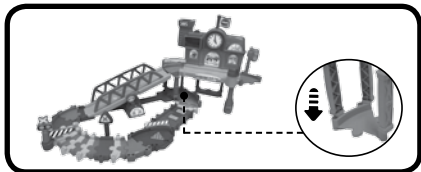
5. Connect the **Train Station Platform** with the **45° Track** on the left and the **45° Male Track A** on the right. Insert the **Traffic Light**, then connect the **Train Station Platform** with the **Train Station Wall** as shown.



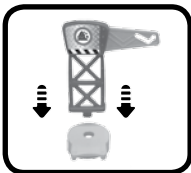
6. Insert the **Track Columns** into the **Track Column Base**, then connect them with the **Train Station Platform**.



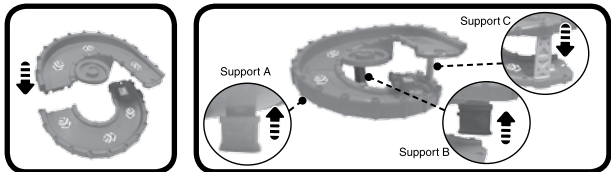
7. Connect the **Train Station Platform** with the **Bridge Track**.



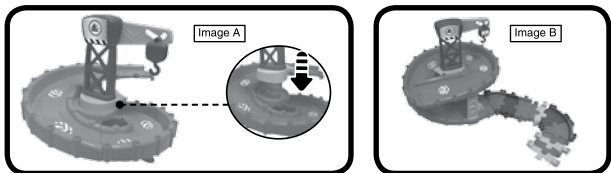
8. Attach the **Crane Arm** to the **Crane Tower**. Next, insert the **Crane Tower** into the **Crane Tower Base**, then attach the **Lifting Hook**.



9. Connect the **Bottom Spiral Track** to the **Top Spiral Track**, then secure them with **Spiral Track Supports A, B and C**.



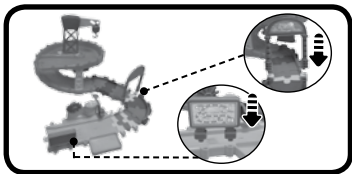
10. Next, insert the **Crane** into the **Spiral Track**, then connect additional track pieces as shown in image B below.



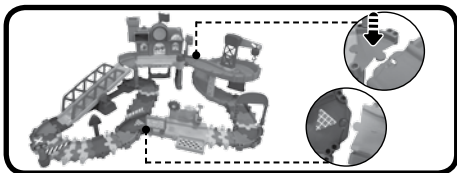
11. Insert the **Windmill** and the **Pump Lever** into the **Unloading Platform**.



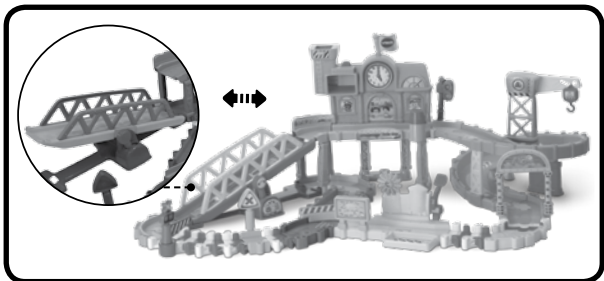
12. Connect the **Unloading Platform** with the **Spiral Track**, then insert the **Road Sign** and the **Arch** into the track.



13. Connect the **Spiral Track** to the right side of the **Train Station** on the upper level.

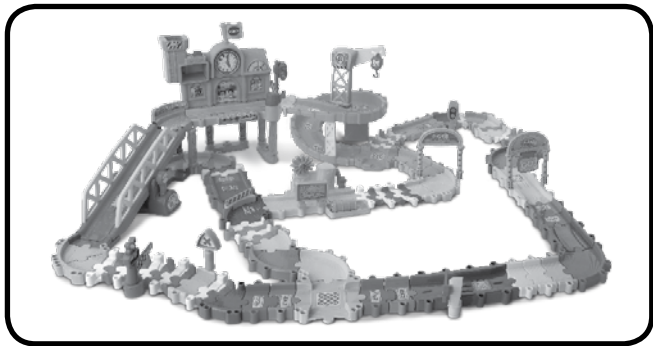


14. Once you've completed the steps above, you are ready to play! Arrange your tracks into the configurations below, or connect this playset to other **Go! Go! Smart Wheels®** playsets and tracks (each sold separately).



EXPAND & EXPLORE



Connect to the **Go! Go! Smart Wheels® Track Pack™** (as shown below) or other **Go! Go! Smart Wheels®** playsets (each sold separately) to expand the **Roadmaster Train Set™** and inspire creativity. For detailed images and configuration options please visit vtechkids.com.

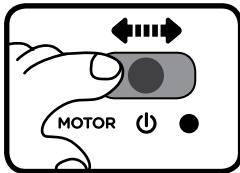


PRODUCT FEATURES

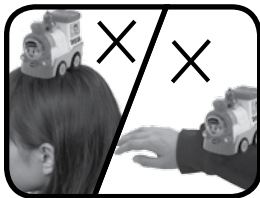
Train

1. Off/Motor Selector Switch

To turn the Train **On**, Slide the **Off/Motor Selector Switch** to the **Motor Mode (MOTOR)** or **Manual Play Mode**  position. To turn the train **Off**, slide the **Off/Motor Selector Switch** to the **Off**  position.



WARNING: For your child's safety, only use the motorized freight train on Go! Go! Smart Wheels® train tracks. Do not roll the train on your clothing, body or hair while the motorized train is turned on. If something gets caught in the train's wheels while the motor is on, lift the train up so it is no longer touching your child or slide the mode selector switch to the off position to turn off the motor.




2. Automatic Shut-Off

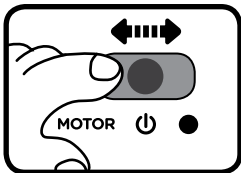
To preserve battery life, the **Train** will automatically power down after approximately 90 seconds without input when in the **Manual Play Mode** position and approximately 330 seconds without input when in **Motor Mode**. The unit can be turned on again by pressing the **Light-Up** button or the **Chimney** button, pushing the **Train** quickly or triggering a **SmartPoint®** location.

NOTE: This product is in Try-Me mode in the packaging. After opening the package, turn the Train off and on again to proceed with normal play. If the unit powers down while playing, we suggest changing the batteries.

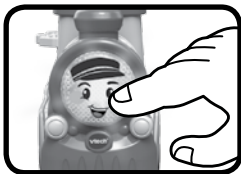
ACTIVITIES

Motorized Train

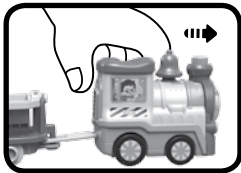
1. Slide the **Motor/Manual/Off Selector** to the **Manual**  or Motor (**MOTOR**) position to turn the Train **On**. You will hear a song, a phrase and sounds. The light will flash with the sounds.



2. Press the **Light-Up Button** or **Chimney Button** to hear sounds, songs and phrases. The light will flash with the sounds.



3. Push the **Train** to hear fun sounds. If a melody is already playing, push the vehicle to add fun sounds on top of the melody. The light will flash with the sounds.

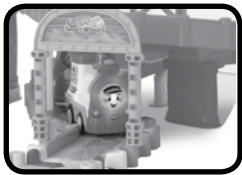


4. For added fun, the Train interacts with the **Go! Go! Smart Wheels® Roadmaster Train Set™**. Simply put the **Train** on one of the playset's four **SmartPoint®** locations to see the light flash and hear fun sounds, short tunes and phrases. The **Train** even interacts with other **Go! Go! Smart Wheels®** playsets (each playset sold separately).

ACTIVITIES

Roadmaster Train Set™

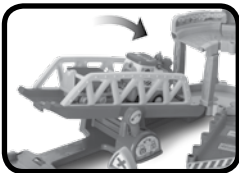
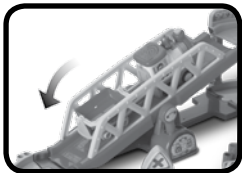
1. Place the **Train** or any **SmartPoint®** vehicle (each sold separately) on any of the playset's four **SmartPoint®** locations to trigger fun sounds, songs or phrases.



2. Place the **Train** on the **SmartPoint®** track on the **Train Station Platform** to load Water Drums.



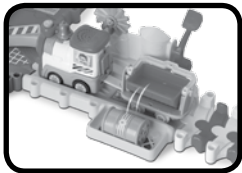
3. Flip and lock the lever on the **Bridge** to change levels.



4. Send the **Train** around the **Crane** and down the **Spiral Track**.



5. For role-play fun, drop off the **Water Drums** at the **Unloading Platform**. **Cargo Basket** handle must be locked in the position shown below to unload drum.



SONGS

1. Go! Go! Smart Wheels!
Go! Go! Smart Wheels!
I'm a Go! Go! Smart Wheels freight train,
Always chugging along,
Go, go!
We have to deliver all the goods.
Together, we can do it all!
Go, go!
2. Go! Go! Smart Wheels!
Go! Go! Smart Wheels!
3. Freight train drivers sing this song,
do-da, do-da,
Freight train drivers move heavy loads,
All the do-da day.

4. Come along, it's a lot of fun,
Working hard for everyone!

MELODY LIST

1. I've Been Working on the Railroad
2. Oh, Susanna
3. Itsy, Bitsy Spider
4. Hickory Dickory Dock
5. Oats, Peas, Beans, and Barley Grow
6. Pease Porridge Hot

CARE & MAINTENANCE

1. Keep the unit clean by wiping it with a slightly damp cloth.
2. Keep the unit out of direct sunlight and away from any direct heat source.
3. Remove the batteries when the unit will not be in use for an extended period of time.
4. Do not drop the unit on hard surfaces and do not expose the unit to moisture or water.

TROUBLESHOOTING

If for some reason the unit stops working or malfunctions, please follow these steps:

1. Please turn the unit **OFF**.
2. Interrupt the power supply by removing the batteries.
3. Let the unit sit for a few minutes, then replace the batteries.
4. Turn the unit **ON**. The unit should now be ready to play again.
5. If the product still does not work, replace with an entire set of new batteries.

If the problem persists, please call our Consumer Services Department at 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada, or by going to our website at vtechkids.com and filling out our Contact Us form located under the Customer Support link. A service representative will be happy to help you.

IMPORTANT NOTE:

Creating and developing **VTech**[®] products is accompanied by a responsibility that we at **VTech**[®] take very seriously. We make every effort to ensure the accuracy of the information, which forms the value of our products. However, errors sometimes can occur. It is important for you to know that we stand behind our products and encourage you to call our Consumer Services Department at 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada, or by going to our website at vtechkids.com and filling out our Contact Us form located under the Customer Support link, with any problems and/or suggestions that you might have. A service representative will be happy to help you.

Note:

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Caution: Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

Supplier's Declaration of Conformity

Trade Name: VTech®
Model: 5212
Product Name: Roadmaster Train Set™
Responsible Party: VTech Electronics North America, LLC
Address: 1156 W. Shure Drive, Suite 200,
Arlington Heights, IL 60004
Website: vtechkids.com

THIS DEVICE COMPLIES WITH PART 15 OF THE FCC RULES. OPERATION IS SUBJECT TO THE FOLLOWING TWO CONDITIONS: (1) THIS DEVICE MAY NOT CAUSE HARMFUL INTERFERENCE, AND (2) THIS DEVICE MUST ACCEPT ANY INTERFERENCE RECEIVED, INCLUDING INTERFERENCE THAT MAY CAUSE UNDESIRE OPERATION.

CAN ICES-3 (B)/NMB-3(B)

**Visit our website for more
information about our products,
downloads, resources and more.**

vtechkids.com

Read our complete warranty policy online at
vtechkids.com/warranty

